



Sunset City Corporation

200 West 1300 North • Sunset City, Utah 84015 • 801-825-1628

CITY COUNCIL AGENDA REGULAR MEETING

PUBLIC NOTICE IS HEREBY GIVEN that the Sunset City Council will hold a regular meeting at 6:30 p.m. on **Tuesday, December 18, 2018**, at the Sunset City Office Building, 200 West 1300 North, Sunset, Utah. Any information or items for the Council's consideration must be furnished at least ten (10) working days prior to the scheduled meeting to give the needed time to study the request. Agenda shall be as follows:

REGULAR SESSION

A. CALL TO ORDER & WELCOME

B. INVOCATION AND PLEDGE OF ALLEGIANCE by Council Member Bangerter

C. APPROVAL OF MINUTES – December 4, 2018

D. APPROVAL OF VOUCHERS - \$256,114.00

E. PUBLIC COMMENTS

- 1. Consider a request to amend the conditional use for M&B Auto & Performance located at 2441 N. Main, Suite 7 to allow used auto sales and to expand to Suite 8**
- 2. Sunset Youth City Council Report**
- 3. Consider a request from Maverik, located at 1843 N. Main, for local consent for a Utah Department of Alcoholic Beverage Control Off-Premise Beer Retailer License**
- 4. Consider Resolution 2018-24 approving a Community Development Block Grant agreement between Davis County and Sunset City to provide ADA ramps and storm water improvements along 450 West from 2200 North**
- 5. Adopt the Council meeting schedule for 2019**
- 6. Nominate a Mayor Pro-Tempore for 2019**
- 7. Discuss changing the City logo and possibly holding a contest for the design**
- 8. Mayor, Council and Department Head reports**

CLOSED SESSION

In accordance with Utah State Code 52-4-205(1)(a) to discuss the character, professional competence or physical or mental health of an individual

In compliance with the Americans with Disabilities Act, individuals needing special accommodations during this meeting should notify the Sunset City Offices, (801) 825-1628, at least three (3) working days prior to this meeting.

Posted and e-mailed to local newspaper – December 14, 2018

/s/Susan R. Hale, Recorder